Soccer Maine Risk Management

Policy Name:	Adult Registration/Risk Management Policy
Policy Description	Every AdultCoach, Club/League Board Member or Director, Team Administrator, Volunteer, or other such position(18 years and older) who has any contact with youth players or who has any other role in Member Clubs or Member Leagues, must complete the Risk Management KIDSAFE process to include a background check through Soccer Maine's on-line Risk Management system every other soccer seasonal year (between Aug. 1-July 31), and complete the Risk Management Safe Sport Certification and/or refresher through Soccer Maine's on-line Risk Management system (through your individual account in Got Sport) every soccer seasonal year. No adult may participate in any activities of Member Clubs or Member Leagues until they have completed the Background Check, Safe Sport Certification, and Heads Up Concussion training (completed once) and all are approved. The Background Check, Safe Sport and Concussion Awareness training are mandatory, and no exceptions will be made for any reason. Once the above noted items have been completed and approved, a Coach, Club/League Board Member or Director, Team Administrator, Volunteer, or any other such individual is considered registered with Soccer Maine. By registering, adult participants receive liability insurance coverage and secondary medical insurance coverage through Soccer Maine. If an adult does not complete the mandatory risk management requirements or any are not approved or denied by Soccer Maine, he or she will not be permitted to participate in any Member Club, Member League, or other Soccer Maine activities, and will not be permitted to be listed on any roster.
Explanation	The US Youth Soccer National Risk Management Committee requires all State Associations to adopt a Risk Management Policy which states that a Background Check and Safe Sport is mandatory. All information collected in the Background Check is held in total confidentiality. The online registration system is a secure one.