



SOCCER MAINE

Maine State Premier League Semi-finals & Finals 2023

Game Day Procedures

MSPL Procedures and Rules:

All coaches and team administrators should read and be familiar with the MSPL Procedures and Rules. Full document can be found on the MSPL Handbook link on the Soccer Maine website.

The information below highlights some key points of emphasis particular to game day procedures:

Check-in:

Teams will be checked in an area designated by Soccer Maine and noted with Soccer Maine signage at each field complex during half-time of the preceding game, if there is a preceding game, either by a Soccer Maine representative or by a referee. Do not take your team away to warm-up until your team has been checked in. We will not come looking for you; it is your responsibility to be in the designated check-in area on time. **Please have your team lined up in alphabetical order ready for check-in, and have your player passes in order. Players should be dressed for game, shin guards on and covered with game socks.** (Reminder that any tape used for shin guards over socks should be the same color as the sock if possible.) This is a policy from the Referee Association.

Player and coach pass cards, Official Soccer Maine/USYS Signed Roster, referred to in this document as “Frozen Roster” and referee payment must be made available at check-in. If a player is not with the team at check-in but planning to play, his/her pass will be held until the player arrives and can be checked by a Soccer Maine official. **As long as the player is listed on the Frozen Roster, and marked as a participating player for the game, they are eligible to play.** All players and coaches must be present at the field 45 minutes prior to the game with player and coach pass cards, Frozen Rosters and referee fees ready.

Player passes:

Pass cards must have a current head shot photo, be laminated and separated, in alphabetical order.

State staff and/or referees must be able to identify you from the photo. Only players on the Frozen Roster, or previously approved club pass players that have been added to the Frozen Roster by a Soccer Maine official are permitted to be checked in and participate in the game.

Coach passes:

Passes must have a current head shot photo and be laminated. State staff and/or referees must be able to identify you from the photo. **Only coaches on the Frozen Roster are allowed on the sidelines of a game.**

Rosters:

All teams must have their Frozen League Roster in their possession to be given to the referee or State official for check-in. The Frozen Roster must have all accurate jersey numbers on it.

U12: All teams will note Frozen Roster presented to the referee the 16 players who will participate in the match during the game.

U13 –U19: All teams will note on the Frozen Roster presented to the referee the 18 players who will participate in the match during the game.

Any players listed on the Frozen Roster but not playing in the game may sit on the team's bench. Those players must be wearing street clothes, (No part of team uniform!). At the time of the kick off, the Frozen Roster of the participating 16 or 18 players will be set and no changes can be made.

Warm-up Time:

We have not built warm up time into the game schedule on the fields. The next team should be ready to play immediately following the conclusion of the preceding game. If there is a bit of extra time in between, teams are welcome to take those few minutes.

Referee Payment: Teams are required to pay the referees for all MSPL playoff games at check-in.

Referee payments are as follows:

U12 \$50 for the Center and \$25 for the AR (x2)

U13 - U14 \$60 for the Center and \$30 for the AR (x2)

U15 – U16 \$70 for the Center and \$35 for the AR (x2)

U17 – U19 \$70 for the Center and \$40 for the AR (x2)

Team managers should make every effort to have suitable denominations that can easily be divided among the referee crew.

Home and Away Team Designation:

The home team is the first team listed on the schedule. Home team is responsible for supplying a suitable game ball(s) to the referee prior to the game.

The away team shall have the choice of jersey color. In the event of a conflict, the home team must change both jersey and socks if so directed by the referee.

Game length

Age Groups	Length of game	Overtime periods	Ball size
Under-12	Two 30' halves	Two 10' periods	Size 4
Under-13 to Under-14	Two 35' halves	Two 10' periods	Size 5
Under-15 to Under-16	Two 40' halves	Two 15' periods	Size 5
Under-17 to Under-19	Two 45' halves	Two 15' periods	Size 5

Overtime periods are played in their entirety – no golden goal. If still tied at the end of the two overtime periods, penalty kicks from the mark will commence per FIFA Laws of the Game.

Turf and Bench Area:

All athletic facilities used by Soccer Maine require that Teams remove all bottles, debris or garbage and place in appropriate trash receptacles or carry out. You are responsible for cleaning up your bench area prior to leaving with your team. Sport drinks, soda, juices and drink supplements are not allowed on any synthetic playing surface. ***Water only is allowed on the turf.***

Chewing gum, glass, tobacco products, alcohol, and any sharp objects are not allowed on the turf or around the turf or on the grass field area.

Only players, coaches, Soccer Maine personnel, referee officials and trainers are allowed on the fields themselves, and in between the grass and turf fields during the games. All others must remain away from those areas and in the spectator area of the fields.

Parents/spectators will not be allowed behind the bench area of the teams under any circumstances, nor will they be allowed to sit inside the fence on the Huard turf field.

Please make sure you notify your parents of this policy.